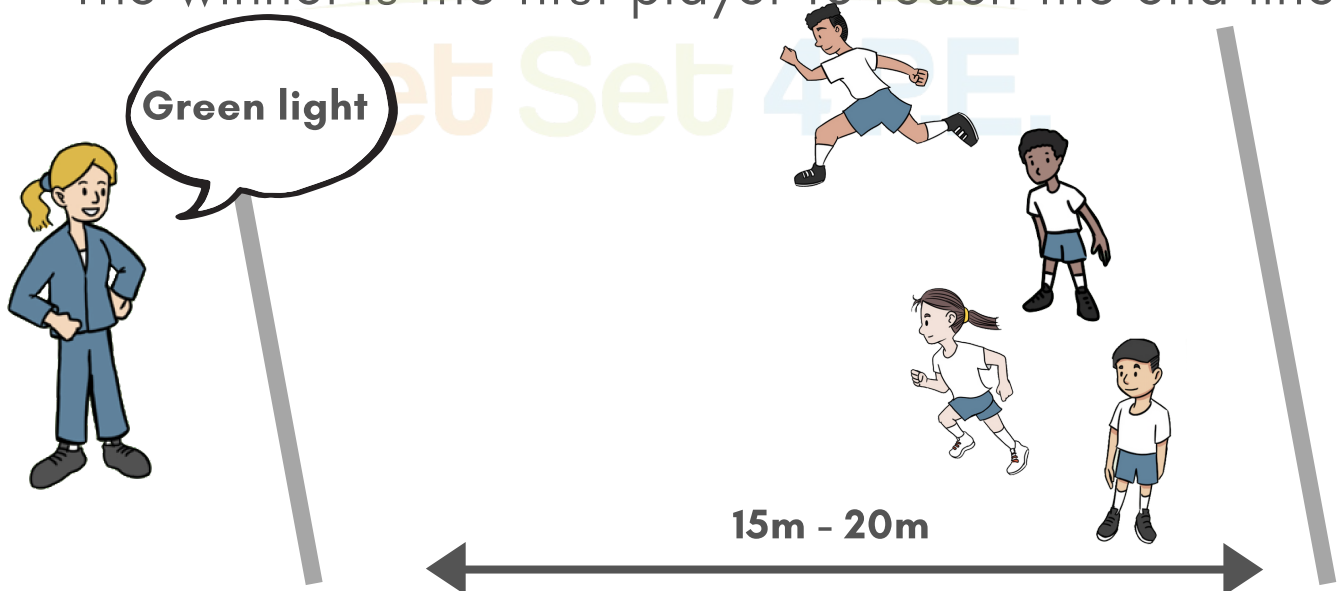


Red light, green light

What you need: A 15m - 20m space

How to play:

- Pupils start behind a designated start line.
- The leader starts at the end line 15m - 20m away.
- When the leader says 'green light' players try to run to the end line. When the leader says 'red light' players must stop.
- Any player that moves on the wrong call or do not stop when red light is called, they return to the start line.
- The winner is the first player to reach the end line.



Considerations / options:

- Make this easier by decreasing the distance.
- Make this harder by holding up a red and a green cone instead of giving a verbal instruction.